MELIKE UZUM

VISUAL DEVELOPMENT & 2D ANIMATION

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ANIMAZING TOYS, BRISTOL (UK) MAY 2025 - SEPT 2025 Animation Intern

Драні (2025)

Director, Concept & Character artist, Pre-production artist, Animator, Colourist, Post-production

PINK BABY (2025)

3D texture artist (Director - Leo Haden)

THE JUDAS COAT (2024)

Background artist, Concept artist (Director - Shaw Fox)

DAMNED (2024)

Rough animatior (Director - Jack Burnett)

SPRITES OF LIFE (2024)

Environmental animator, Clean up artist, Colourist (Director - Che DeDames)

SCAREDY (ATS (2023)

Director, Concept & Character artist, Animator, Pre-production artist, Post-production

FROGSPAWN (2022)

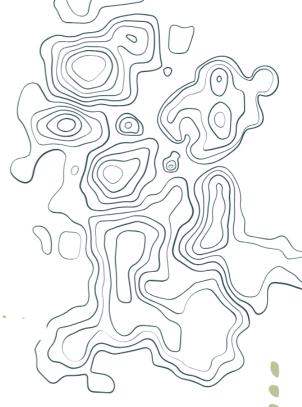
Background artist (Director - James Tennant)

EDUCATION:

BA Animation '25 (University of the West of England, Bristol, UK)

GCSEs '20 (Tarporley High School & Sixth Form) - English: 9,9 Maths: 7





SOFTWARE:

Toon Boom Harmony
Storyboard Pro
Adobe Photoshop
Premiere Pro
Adobe Substance Painter
Adobe Animate
Adobe After Effects
Adobe Character Animator
TV Paint
AutoDesk Maya
Microsoft 360
Canva

SKILLS:

Proficient Customer Service
Good Communication
Teamwork
Time Management
Proficient IT Skills
Quick Turnaround
Languages: Native English
Basic Turkish

INTERESTS:

Rock Climbing/Bouldering Crocheting Travelling Life Drawing Handball Photography

